

## 13u Rules - Bermuda Triangle League

1. **Leading Off** – Leading off is permitted
2. **Stealing** – Stealing is permitted. Player may only advance 1 base at a time.
3. **Stealing Home** – Stealing Home is not permitted on a pitched ball or a throw from the catcher back to the pitcher immediately following a pitch. **The runner can only advance to home if defensive team tries to make an out on the runner at 3B or the runner is advanced on a hit/walk to the batter.**
4. **Dropped 3<sup>rd</sup> Strike** – Batters may advance to 1<sup>st</sup> on a 3<sup>rd</sup> strike missed by the catcher. (If 1<sup>st</sup> base is occupied and there are less than two outs the batter is out, by official rules of baseball).
5. **Balks** – Balks will be called. Each pitcher will be given 1 warning, and a coach or umpire should explain the situation to the pitcher.
6. Bunting is allowed
7. Infield Fly rule applies
8. **Pitch & Catch** – Players can only pitch & catch in the same game if player throws less than 55 pitches and max 1 inning. No Rules, regarding curveball or off-speed.
9. **No Runner for the catcher with 2 outs!**
10. **Pitch Count Limitations – 13u aged players must use mosquito pitch counts (This goes for both AP's and regular players playing up a level).**
  - a) **A pitcher may not pitch more than the following limits in a calendar day. If the limit is reached while facing a batter, the pitcher may pitch to the earlier of: (i) the completion of that batter or (ii) the end of the inning**

<b>13u</b>	<b>80 pitches</b>
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    - b) **If a pitcher throws more than the following limits in a calendar day, he/she cannot pitch the next day – the player must have 2 nights rest.**

<b>13u</b>	<b>55 pitches</b>
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      - c) **A pitcher may not pitch on 3 consecutive days.**
  11. **Call-Up's** – Call ups from 11u league must follow the 11u pitching limits.
  12. **Last Inning** – Last inning will be called at the beginning of the first inning starting after an hour and a half since the first pitch. This initiates the run max increase for the final inning.

13. **Run Max** – 4 run max/inning (Regular Season). **In Playoffs the last declared inning will allow a Max of 8 runs.**
14. **13u** – 7 Inning game. Mercy Rule is 15 after 4 innings or 10 after 5 innings.
15. **Bats** – Must be no greater than drop 10, wood bats are allowed.
16. **League will use new larger home plate.** Game can be played with 8 players, no auto out for missing player.
17. **Pitch Count Tournament Rule:** All pitch counts from games played on Thursday will count as if the game was played on Friday, in order to keep it fair for all teams.
18. **Playoffs:** RR games will end in a tie and result in 1 point for each team. All QF/SF/F games will have extra innings with a 4 run maximum to determine the winner.

**Tie Breakers:**

Points

Run Differential

Runs For

Runs Against

Coin Flip